

LIGHTING BREAK DOWN SUMMER 2010

1."Those Darn Grays"- Lighting, Compositing and Animation. Was ask to create a beam of diagonal volumetric light revealing the chamber as it opened. I wanted it to feel soft and warm with cooler shadows. Then I added the smoke plates for more effect. Lighting and animation in Lightwave, compositing in fusion.

2."Those Darn Grays"- Lighting and Compositing. Was asked to create a warehouse scene that was reminiscent of Indiana Jones while trying to sell a CG set blended into a live plate. I added a heavy humid fog and light volumetric to help add some mystery and mood. I Had to also overcome the horrors of matching blacks. Lighting in Lightwave, compositing in fusion.

3."Star Wars- The Solo Adventures"- Lighting and stereo compositing. Was tasked with the Lighting these space scenes and pushing the depth of the stereoscopic look of each shot. I also animated the and laid out the shots. Lighting animation and layout in Lightwave and compositing in Nuke.

4. Environmental Lighting- Lit a room in 3 different moods and times of the day. Lighting in Lightwave.

5. Studio Lighting - Demonstration of high end radiosity and surfaces. Lighting, modeling and surfacing in Lightwave.

6. Image based lighting- used hdri images to light the objects, composited them into live plates. lighting in Lightwave compositing in Nuke.

7. Character Lighting and Compositing- Tasked with lighting the Character with minimal light to match back plates that have been pre-rendered, and multi-pass render compositing for final shot. Lighting in Lightwave and compositing in fusion.

